

Intermediate Adobe Illustrator

Duration: 1 Day

OBJECTIVES

This intensive, hands-on training course is designed to teach delegates how to create complex illustrations, manage colour across a range of devices, work with graphs and variables, control how illustrations appear on print and the web, and preview them on mobile device.

PRE-REQUISITES

Existing competence in Illustrator, at least to the level of the Transmedia Fundamentals course.

COURSE OUTLINE

Creating Complex Illustrations

- Create a Custom Shape Using Simple Shapes
- Create Compound Paths
- Using the Shape Builder tool
- Offset Paths
- Erase Shapes

Enhancing Complex Illustrations

- Create Symbols
- Organise Objects with Layers
- Create a Pattern Swatch
- Create a Mesh
- Create Custom Brushes
- Apply Colour Using Live Paint
- Recolour Artwork

Creating a Vector Version of a Raster Graphic

- Trace Artwork Automatically using Image Trace
- Adjust the Results of Tracing
- Create a Custom Preset
- Convert a Traced Object to Paths

Creating Special Effects

- Apply Effects
- Create Masks
- Simplify Path
- Create Blend
- Share Graphic Styles
- Create 3D Effects

Working with Graphs

- Create a Graph
- Format a Graph

Working with Variables

- Create Variables

- Create Data Sets

Outputting Documents

- Create an Artboard
- Set Up Colour Management
- Preview an Overprint
- Apply Spot Colours
- Print a Composite Proof
- Create Colour Separations
- Create an Adobe PDF File

Exporting Graphics for the Web and Mobile Devices

- Work with Actions
- Export a File as an SWF File
- Create Slices
- Add Interactivity to an SVG File
- Preview an Illustration for Mobile Devices