

Course Outline

Introduction to Articulate Storyline

Duration: 2 Days

OBJECTIVES

This course introduces the features of Articulate Storyline. Through hands-on exercises it covers the typical work-flow and techniques to create great e-learning content. The technologies are discussed to help decide between Flash and HTML5 publishing.

PRE-REQUISITES

None other than knowledge of Windows and a desire to create training course modules using PowerPoint and Articulate.

Course outline

Creating a Story

- Launching Storyline
- Creating a new story
- Storyline interface: Story View and Normal Slide View
- Creating a story based on a template
- Importing content from PowerPoint
- Importing Articulate Quizmaker and Engage content

Adding Content into your Story

- Working with the Timeline
- Controlling the appearance of objects
- Grouping objects
- Working with text and scrolling panels
- Slide notes
- Inserting a screen-shot
- Organising slides in Story View
- Customising slide design with Slide Masters
- Design themes and backgrounds
- Adding animations and transitions
- Previewing

Adding Interactivity

- Using states and triggers
- Adding hyperlinks and buttons
- Storyline characters and character states
- Character speech bubbles
- Recording and importing audio
- Editing an audio track
- Synchronising objects and narration with cue points

Extending Slide Content

- About layers
- Adding, adjusting and ordering layers
- Editing layer properties

- Ensuring consistency with master layouts
- Displaying and hiding a layer
- Hotspots, markers and button sets
- Using a Lightbox

Using Variables

- Storyline variables
- Creating and using variables
- Inserting a Data Entry box
- Setting up variables and tracking progress

Creating Learning Paths

- Principles of branching
- Customising slide navigation

Testing Learner Knowledge

- Creating, editing, and customising questions
- Configuring graded or survey questions
- Question feedback
- Scoring, results, and review
- Freeform question types
- Adding shortcut keys

Using Visual Media in a Story

- Supported media types
- Inserting video to a story
- Adding web content to a story
- Recording a screen

Publishing your Story

- Customising the Player
- Features, menu, resources and glossary
- Colours and effects
- Publishing to the web
- Publishing with tracking
- Working with HTML 5 output

Development Best Practices

- Re-using existing assets
- Importing external content
- Question Banks
- Interaction templates