

Introduction to Adobe XD

Duration: 1 Day

Objectives

Adobe XD is the perfect tool to build the look and feel of an app or website, without any hard development slog - it bridges the gap between Photoshop/Illustrator for design and Animate/Dreamweaver for development. In this course you will learn to design an interface, create click-throughs to child pages, and output for client testing and wireframing. You will learn the full range of XD's tools for graphics, images, text, using multiple artboards to build clickable prototypes and workflow.

Pre-requisites

Basic IT competence. Some knowledge of Photoshop/Illustrator is useful but not essential

Course outline

Setting Up

- Interface and Environment
- Creating Artboards
- Inserting Text and Image
- Managing Graphic Elements

Graphics and Effects

- Creating vector graphics
- Colour and Gradients
- Strokes and Fills
- Opacity
- Importing graphics (png, jpg, vectors from Illustrator)

Text

- Fonts, sizes, styling, editing

XD Functionality

- Default and repeat text styling
- Symbols
- Repeat grid for scrollbars
- Layout basics
- Lining up to grids
- Using guides

Interaction

- Parent and Child structure
- Building links

Test and Export

- Output to svg, png, pdf

- Demo testing and output testing
- Free libraries and Icon Sets