

Advanced Adobe Captivate

Duration: 2 Days

### OBJECTIVES

Captivate offers the possibility of creating complex interactive courseware to levels that are only introduced at a basic level in the Introduction to Captivate course. This course extends your understanding of Captivate so you are able to generate much more flexible and responsive learning materials. There is also an emphasis in the course on providing tips for an efficient and effective workflow, whatever your personal circumstances. The course is taught using practical examples and a hands-on experiential approach.

### PRE-REQUISITES

Delegates should be familiar with the basic features of Captivate as outlined in the Introduction to Captivate course outline.

### COURSE OUTLINE

Workflow best practices

- Review of Master Slides and Object Styles
- Setting up templates – when to use them
- Sharing libraries
- Editing text captions in a single Word document
- Dealing with linked PowerPoint presentations
- Making best use of Slide Notes
- Using the Branching panel

Advanced Use of Audio and Video

- Review of audio setup including editing
- Review of different video setups including multi-slide video
- Adding video to a Table of Contents
- Using the Audio Management and Video Management dialog boxes

Advanced Interaction

- Triggering visibility on or off and starting animation effects
- Using system variables
- Using user variables
- Using Advanced Actions to create more complex interactivity in your project
- Writing multiple action scripts
- Writing more complex conditional scripts
- Using the Advanced Interaction panel

Advanced Quiz features

- Creating question pools
- Moving questions between pools and importing question pools
- Using the Question pool manager
- Generating random question slides
- Using the Quiz Results Analyser
- Review of the Quiz Preferences

## Handling projects

- Best practices for sizing projects
- Managing larger projects
- Setting up navigation to jump between projects
- Grouping slides
- Using the Aggregator

## Accessibility

- Review of setting up an accessible project
- Adding accessibility text
- Adding closed captions using slide notes
- Defining accessibility when publishing