

Course Outline

Advanced Adobe Photoshop

Duration: 2 Days

OBJECTIVES

This course is recommended as a follow up to the two day Fundamentals of Photoshop course or the two-day Intermediate Photoshop course, or for any self-taught professional with equivalent experience. Course topics include in-depth work with layers, alpha channels, montaging, high-end image manipulation and batch processing techniques.

PRE-REQUISITES

Existing competence in Photoshop, at least to the level of the Transmedia Fundamentals course.

COURSE OUTLINE

Recap and Consolidation

- Recap and consolidation of material covered on the two day Photoshop Fundamentals course

Layers

- Duplicating layers
- Layer masks
- Preserve transparency and locking layers
- Grouping
- Adjustment layers and adjustment layer masks
- Layer comps
- Detailed use of 3D layers including live 3D edit and texture editing

Painting modes and layer modes

- Colourising
- Hand-tinting

Displacement maps

- What is a displacement map?
- Creating your own displacement map
- Using Photoshop's in-built maps
- Using displacement maps with type to create special effects

Clipping groups

- Clipping paths to create selected areas
- Using displacement maps with type to create special effects

Customising the Photoshop Interface

- Shortcuts
- Workspace
- Creating Custom Panels using Adobe Configurator

Advanced Sharpening Techniques

- Unsharp Mask on highpass
- Unsharp Mask on edges using channel (alpha)
- Camera Shake Reduction

Shape tool

- Working with and editing shapes
- Multi-shape and path selection
- Creating and importing custom shapes, e.g. logos for re-use
- Saving in shapes panel

Alpha Channels

- Creating effects adjusting images and selections with channels
- Creating metallic appearances e.g. brass, chrome
- Spot channels

Montages

- Creating montages with layer masks
- Creating realistic photo montages to include reflections on various surface types (e.g. metal, water etc.) and custom shadows
- Creating 360-degree panoramas

Automation and Scripts

- PDF Presentation
- Droplets
- Photomerge
- Web Gallery

Using the Actions panel

- Using, adjusting and creating textures
- Batch-processing several files

Conditional Actions

- Using if/then statements
- Automatically choosing between different actions based on rules you set up

Video

- Non-square pixels for TV
- Video painting, cloning and text on multiple frames